

Devexpress Training Devexpress Winforms Training Course

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JIMMY DECKER

Programming Entity Framework

"O'Reilly Media, Inc."

The ability to solve difficult problems is what makes a good engineer great. This book teaches techniques and tools for developers to tackle even the most persistent bugs. You'll find that tough issues can be made simple with the right knowledge, tools, and practices. Practical Debugging for .NET Developers will transform you into the guy or gal who everyone turns to for help. Issues covered include .NET Core, C#, Memory Leaks, Performance Problems, ASP.NET, Performance Counters, ETW Events, Production Debugging, Memory Pressure, Visual Studio, Hangs, Profiling, Deadlocks, Crashes, Memory Dumps, and Azure. * Discover the best tools in the industry to diagnose and fix problems * Learn advanced debugging techniques with Visual Studio * Fix memory leaks and memory pressure issues * Detect, profile, and fix performance problems * Find the root cause of crashes and hangs * Debug production code and third-party code * Analyze ASP.NET applications for slow performance, failed requests, and hangs * Use dump files, Performance Counters, and ETW events to investigate what happens under the hood * Troubleshoot cloud environments, including Azure VMs and App Services * Code samples in C# * Covering .NET Core, .NET Framework, Windows, and Linux

ASP.NET Core Application

Development Apress

Featuring a wealth of code examples appropriate for practicing developers, this advanced-level guide provides comprehensive coverage of such topics as arrays, binary trees, data compression. The CD includes the author's highly successful freeware library, EZDSL, along with the code from the book.

Old New Thing Apress

This essential classic title provides a

comprehensive foundation in the C# programming language and the frameworks it lives in. Now in its 9th edition, you will find the latest C# 8 and .NET Core features, along with new chapters on Microsoft's lightweight, cross-platform framework, .NET Core 3.0. Coverage of ASP.NET Core, Entity Framework (EF) Core, and more, sits alongside the latest updates to .NET Core, including Windows Presentation Foundation (WPF) and ASP.NET MVC. Dive in and discover why Pro C# has been a favorite of C# developers worldwide for over 15 years. Gain a solid foundation in object-oriented development techniques, attributes and reflection, generics and collections, and numerous advanced topics not found in other texts (such as CIL opcodes and emitting dynamic assemblies). With the help of this book you will have the confidence to put C# into practice and explore the .NET universe on your own terms. What You Will Learn Discover the latest C# 8 features and updates to previous features Hit the ground running with ASP.NET Core web applications and web services, and Entity Framework Core Work with the latest version of Windows Presentation Foundation, now a part of .NET Core 3 Understand the philosophy behind .NET and the cross-platform alternative, .NET Core Obtain fundamentals for developing applications with C# and modern frameworks for services, web, and smart client applications Who This Book Is For Developers who are interested in Microsoft programming and the C# language [The Ultimate VB .NET and ASP.NET Code Book](#) Sams Publishing Often referred to as the "black art" because of its complexity and uncertainty, software estimation is not as difficult or puzzling as people think. In fact, generating accurate estimates is straightforward—once you understand the art of creating them. In his highly anticipated book, acclaimed author Steve McConnell unravels the mystery to successful software estimation—distilling

academic information and real-world experience into a practical guide for working software professionals. Instead of arcane treatises and rigid modeling techniques, this guide highlights a proven set of procedures, understandable formulas, and heuristics that individuals and development teams can apply to their projects to help achieve estimation proficiency. Discover how to: Estimate schedule and cost—or estimate the functionality that can be delivered within a given time frame Avoid common software estimation mistakes Learn estimation techniques for you, your team, and your organization * Estimate specific project activities—including development, management, and defect correction Apply estimation approaches to any type of project—small or large, agile or traditional Navigate the shark-infested political waters that surround project estimates When many corporate software projects are failing, McConnell shows you what works for successful software estimation. **Software Estimation** John Wiley and Sons

Microsoft's Windows Presentation Foundation (WPF) provides you with a development framework for building high-quality user experiences for the Windows operating system. It blends together rich content from a wide range of sources and allows you unparalleled access to the processing power of your Windows computer. Pro WPF 4.5 in C# provides a thorough, authoritative guide to how WPF really works. Packed with no-nonsense examples and practical advice you'll learn everything you need to know in order to use WPF in a professional setting. The book begins by building a firm foundation of elementary concepts, using your existing C# skills as a frame of reference, before moving on to discuss advanced concepts and demonstrate them in a hands-on way that emphasizes the time and effort savings that can be gained. *Developer Hegemony* Apress If you're simply curious about what .NET offers, this book provides a strong

overview of the .NET Framework and the C# and Visual Basic .NET languages, helping you to assess these new technologies through the lens of Visual FoxPro. If you're already "sold" and are ready to learn specifics about how to use .NET in your software development projects, this book provides plenty of "how to", "step-by-step" and "best practices" information that will help you climb the .NET learning curve and get up and running quickly.

Getting Started with Visual Studio 2019

Simon and Schuster

The #1 WPF Book--Now Updated for WPF 4.5! Thorough, authoritative coverage, practical examples, clear writing, and full-color presentation make this one of the most widely acclaimed programming books of the last decade. Windows Presentation Foundation (WPF) is the recommended technology for creating modern Windows desktop apps. Whether you want to develop traditional user interfaces or integrate 3D graphics, audio/video, animation, dynamic skinning, touch, rich document support, speech recognition, or more, WPF enables you to do so in a seamless, resolution-independent manner that scales from small tablets to large TVs. WPF 4.5 Unleashed is the authoritative book that covers it all, in a practical and approachable fashion, authored by WPF guru and Microsoft architect Adam Nathan. Covers everything you need to know about Extensible Application Markup Language (XAML) Examines the WPF feature areas in incredible depth: controls, layout, resources, data binding, styling, graphics, animation, and more Delves into topics that aren't covered by most books: 3D, speech, audio/video, documents, effects Shows how to create popular UI elements and leverage built-in controls such as the new Office-style Ribbon Demonstrates how to create sophisticated UI mechanisms, such as Visual Studio-like collapsible/dockable panes Explains how to create first-class custom controls for WPF Demonstrates how to create hybrid WPF software that leverages Windows Forms, DirectX, ActiveX, or other non-WPF technologies Explains how to exploit desktop features, such as Jump Lists and taskbar customizations, and the same toast notifications used by Windows Store apps

Learn WinUI 3.0 Packt Publishing Ltd

C# Complete is a one-of-a-kind book--valuable both for its broad content and its low price. Whether you're brand-new to C# programming, are migrating from Visual Basic or Visual C++ to C#, or have already developed some expertise in C#,

you'll get the skills you need to become proficient with Microsoft's powerful new language designed for the .NET platform. Creating complex applications in the .NET Framework is made easier with C#--Microsoft's first true object-oriented programming language. In C# Complete, you'll get a clear picture of everything you need to know for developing applications using C#. You'll begin by learning the essential elements of the language and of Visual Studio .NET, in which you'll develop and run programs in a comprehensive integrated development environment. You'll see how to create functional and exciting user interfaces and desktop applications written with C#, and how to incorporate threads to their best advantage. You'll explore the use of ADO.NET classes in development of C# database applications. Chapters on ASP.NET Web Services will walk you through the building of an XML web services application. You'll also visit some advanced topics, including designing with security in mind, overcoming the shortcomings of the .NET Framework, and working with the Microsoft Mobile Internet Toolkit. C# Complete introduces you to the work of some of Sybex's finest authors, so you'll know where to go to learn even more about C# and the .NET Framework. Inside: Visual C# .NET Essentials Introduction to Visual C# and the .NET Framework Zen and Now: The C# Language Strings Object Oriented Programming Derived Classes Arrays, Indexers, and Collections Reflecting on Classes C# Application Development Building a Better Windows User Interface Building Desktop Applications Working with Threads Database Development with C# Overview of the ADO.NET Classes ADO.NET Application Development Using DataSet Objects to Store Data Using DataSet Objects to Modify Data ASP.NET and Web Services Introduction to C# Web Applications Using XML in Web Applications Web Services Building Your Own Web Controls Advanced C# Development Overcoming Holes in the .NET Framework Overcoming Security Issues Getting Started with Mobile Internet Toolkit

Microsoft Blazor Sams Publishing
Databases have become an integral part of modern life. Today's society is an information-driven society, and database technology has a direct impact on all aspects of daily life. Decisions are routinely made by organizations based on the information collected and stored in databases. Database management systems such as Oracle are crucial to apply data in industrial or commercial

systems. Equally crucial is a graphical user interface (GUI) to enable users to access and manipulate data in databases. The Apache NetBeans IDE with Java is an ideal candidate for developing a GUI with programming functionality. Oracle Database Programming with Java: Ideas, Designs, and Implementations is written for college students and software programmers who want to develop practical and commercial database programming with Java and relational databases such as Oracle Database XE 18c. The book details practical considerations and applications of database programming with Java and is filled with authentic examples as well as detailed explanations. Advanced topics in Java Web like Java Web Applications and Java Web Services are covered in real project examples to show how to handle the database programming issues in the Apache NetBeans IDE environment. This book features: A real sample database, CSE _ DEPT, which is built with Oracle SQL Developer, provided and used throughout the book Step by step, detailed illustrations and descriptions of how to design and build a practical relational database Fundamental and advanced Java database programming techniques practical to both beginning students and experienced programmers Updated Java desktop and Web database programming techniques, such as Java Enterprise Edition 7, JavaServer Pages, JavaServer Faces, Enterprise Java Beans, Web applications and Web services, including GlassFish and Tomcat Web servers More than 30 real database programming projects with detailed illustrations Actual JDBC APIs and JDBC drivers, along with code explanations Homework and selected solutions for each chapter to strengthen and improve students' learning and understanding of the topics they have studied

Blazor Revealed Apress

A beginner's guide to building Windows applications with WinUI for UWP and desktop applications Key Features Create modern Windows 10 applications and gain access to UI controls that were previously limited to UWP applications Discover how to modernize your existing Win32 apps with a modern Windows 10 UI Learn to embed a single page application (SPA) in a WinUI application with a web framework like BlazorBook Description WinUI 3.0 takes a whole new approach to delivering Windows UI components and controls, and is able to deliver the same features on more than one version of Windows 10. Learn WinUI 3.0 is a comprehensive introduction to WinUI and Windows apps for anyone who is new to WinUI, Universal

Windows Platform (UWP), and XAML applications. The book begins by helping you get to grips with the latest features in WinUI and shows you how XAML is used in UI development. You'll then set up a new Visual Studio environment and learn how to create a new UWP project. Next, you'll find out how to incorporate the Model-View-ViewModel (MVVM) pattern in a WinUI project and develop unit tests for ViewModel commands. Moving on, you'll cover the Windows Template Studio (WTS) new project wizard and WinUI libraries in a step-by-step way. As you advance, you'll discover how to leverage the Fluent Design system to create beautiful WinUI applications. You'll also explore the contents and capabilities of the Windows Community Toolkit and learn to create a new UWP user control. Toward the end, the book will teach you how to build, debug, unit test, deploy, and monitor apps in production. By the end of this book, you'll have learned how to build WinUI applications from scratch and modernize existing WPF and WinForms applications using WinUI controls. What you will learn

Get up and running with WinUI and discover how it fits into the landscape of Project Reunion and Windows UI development

Build new Windows apps quickly with robust templates

Develop testable and maintainable apps using the MVVM pattern

Modernize WPF and WinForms applications with WinUI and XAML Islands

Discover how to build apps that can target Windows and leverage the power of the web

Install the XAML Controls Gallery sample app and explore available WinUI controls

Who this book is for

This book is for anyone who wants to develop Windows applications with a modern user experience (UX). If you are familiar with UWP and WPF and are looking to enhance your knowledge of Windows development and modernize existing apps, you will find this book useful.

Hands-on experience with C# and .NET is expected but no prior knowledge of WinUI is required.

Data Binding with Windows Forms 2.0
Apress

Whose wheels are these? Read the rhyming text and look at the bright pictures to work it out. Then lift the giant flaps and reveal the different vehicles to see if you were right!

C# Complete Microsoft Press

Get a thorough introduction to ADO.NET Entity Framework 4 -- Microsoft's core framework for modeling and interacting with data in .NET applications. The second edition of this acclaimed guide provides a hands-on tour of the framework latest version in Visual Studio 2010 and .NET Framework 4. Not only will you learn how

to use EF4 in a variety of applications, you'll also gain a deep understanding of its architecture and APIs. Written by Julia Lerman, the leading independent authority on the framework, Programming Entity Framework covers it all -- from the Entity Data Model and Object Services to WCF Services, MVC Apps, and unit testing. This book highlights important changes for experienced developers familiar with the earlier version. Understand the core concepts you need to make the best use of the EF4 in your applications

Learn to query your data, using either LINQ to Entities or Entity SQL

Create Windows Forms, WPF, ASP.NET Web Forms, and ASP.NET MVC applications

Build and consume WCF Services, WCF Data Services, and WCF RIA Services

Use Object Services to work directly with your entity objects

Create persistent ignorant entities, repositories, and write unit tests

Delve into model customization, relationship management, change tracking, data concurrency, and more

Get scores of reusable examples -- written in C# (with notes on Visual Basic syntax) -- that you can implement right away

Hands-On Neural Network Programming with C# Penguin UK

Functional programming languages like F#, Erlang, and Scala are attracting attention as an efficient way to handle the new requirements for programming multi-processor and high-availability applications. Microsoft's new F# is a true functional language and C# uses functional language features for LINQ and other recent advances.

Real-World Functional Programming is a unique tutorial that explores the functional programming model through the F# and C# languages. The clearly presented ideas and examples teach readers how functional programming differs from other approaches. It explains how ideas look in F# - a functional language - as well as how they can be successfully used to solve programming problems in C#. Readers build on what they know about .NET and learn where a functional approach makes the most sense and how to apply it effectively in those cases. The reader should have a good working knowledge of C#. No prior exposure to F# or functional programming is required. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Creating ASP.NET Core Web Applications
BlogIntoBook.com

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that

may come packaged with the bound book. Through four complete sprints, this book takes you through every step needed to build brand new cross-platform web apps with ASP.NET Core, and make them available on the Internet. You won't just master Microsoft's revolutionary open source ASP.NET Core technology: you'll learn how to integrate the immense power of MVC, Docker, Azure Web Apps, Visual Studio and Visual Studio Code, C#, JavaScript, TypeScript, and Entity Framework. Working through the authors' carefully designed sprints, you'll start with a blank canvas, move through software architecture and design, adjusting to user feedback, recovering from mistakes, builds, testing, deployment, maintenance, refactoring, and more. Along the way, you'll learn techniques for delivering state-of-the-art software to users more rapidly and repeatably than ever before.

Practical Debugging for .NET Developers
Apress

Written by experts on the Microsoft® .NET programming platform, ADO.NET in a Nutshell delivers everything .NET programmers will need to get a jump-start on ADO.NET technology or to sharpen their skills even further. In the tradition of O'Reilly's In a Nutshell Series, ADO.NET in a Nutshell is the most complete and concise source of ADO.NET information available. ADO.NET is the suite of data access technologies in the .NET Framework that developers use to build applications services accessing relational data and XML. Connecting to databases is a fundamental part of most applications, whether they are web, Windows®, distributed, client/server, XML Web Services, or something entirely different. But ADO.NET is substantially different from Microsoft's previous data access technologies--including the previous version of ADO--so even experienced developers need to understand the basics of the new disconnected model before they start programming with it. Current with the .NET Framework 1.1, ADO.NET in a Nutshell offers one place to look when you need help with anything related to this essential technology, including a reference to the ADO.NET namespaces and object model. In addition to being a valuable reference, this book provides a concise foundation for programming with ADO.NET and covers a variety of issues that programmers face when developing web applications or Web Services that rely on database access. Using C#, this book presents real world, practical examples that will help you put ADO.NET to work immediately. Topics covered in the book include: An Introduction to ADO.NET

Connections, Commands and DataReaders
Disconnected Data Advanced DataSets
Transactions DataViews and Data Binding
XML and the DataSet Included with the
book is a Visual Studio .NET add-in that
integrates the entire reference directly
into your help files. When combining
ADO.NET in a Nutshell with other books
from O'Reilly's .NET In a Nutshell series,
you'll have a comprehensive, detailed and
independent reference collection that will
help you become more productive.

Oracle Database Programming with Java Microsoft Press

Build web applications in Microsoft .NET that run in any modern browser, helping you to transfer your .NET experience and skills to a new environment and build browser-based applications using a robust and type-safe language and runtime. Developing a web site with rich client-side behavior means most developers need to learn a transpiled language like JavaScript or TypeScript. But today you can also develop rich browser applications using the .NET runtime and C# using Blazor. With Blazor you can use all that experience you have amassed over the years, and can use thousands of already existing libraries, right in the browser. Blazor Revealed will allow you to create a rich web site experience in no time. You will learn how to build user interfaces, and present data to a user for display and modification, capturing the user's changes via data binding. The book shows you how to access a rich library of .NET functionality such as a component model for building a composable user interface, including how to develop reusable components that can be used across many pages and web sites. Also covered is data exchange with a server, giving you access to microservices and database services. Blazor provides a fresh take on web development by eliminating the need for you to learn different languages and frameworks for client- and server-side development. Blazor allows C# and .NET to be used on all sides, providing a robust feature set that is well suited toward scalable, enterprise-level applications. Blazor Revealed gets you started in using this important new toolkit for web application development. What You'll Learn Build user interfaces and display data for users to edit Capture the user's changes via data binding Transfer data back and forth between server and client Communicate with microservices and database services Develop reusable components and assemble them into bigger components Use routing to build single page applications (SPAs) Build Blazor libraries that are reusable across

applications Who This Book Is For Experienced .NET developers who want to apply their existing skills to building professional quality, client-side web applications that run in any browser. The book is for web developers who want to step away from JavaScript and its complexities, and instead use a proven technology (.NET) that is robust toward creating enterprise-quality applications that scale and are reliable and that provide good user experience. The book is for intermediate to advanced .NET web developers with no experience using Blazor.

NET for Visual FoxPro Developers "O'Reilly Media, Inc."

Develop modern web UIs quickly with server-side Blazor and Blazor WebAssembly Key Features Create and deploy a production-ready Blazor application from start to finish Learn Blazor fundamentals, gain actionable insights, and discover best practices Find out how, when, and why to use server-side Blazor and Blazor WebAssembly Book Description Blazor is an essential tool if you want to build interactive web apps without JS, but it comes with its own learning curve. Web Development with Blazor will help you overcome most common challenges developers face when getting started with Blazor and teach you the best coding practices. You'll start by learning how to leverage the power of Blazor and explore the full capabilities of both Blazor Server and Blazor WebAssembly. Then you'll move on to the practical part, which is centred around a sample project – a blog engine. This is where you'll apply all your newfound knowledge about creating Blazor Server and Blazor WebAssembly projects, the inner working of Razor syntax, and validating forms, as well as creating your own components. You'll learn all the key concepts involved in web development with Blazor, which you'll also be able to put into practice straight away. By showing you how all the components work together practically, this book will help you avoid some of the common roadblocks that novice Blazor developers face and inspire you to start experimenting with Blazor on your other projects. When you reach the end of this Blazor book, you'll have gained the confidence you need to create and deploy production-ready Blazor applications. What you will learn Understand the different technologies that can be used with Blazor, such as Blazor Server and Blazor WebAssembly Find out how to build simple and advanced Blazor components Explore the differences between Blazor Server and Blazor

WebAssembly projects Discover how Entity Framework works and build a simple API Get up to speed with components and find out how to create basic and advanced components Explore existing JavaScript libraries in Blazor Use techniques to debug your Blazor Server and Blazor WebAssembly applications Test Blazor components using bUnit Who this book is for If you're a .NET web or software developer who wants to build web UIs using C#, then this book is for you. You'll need intermediate-level web-development skills and basic knowledge of C# before you get started; the book will guide you through the rest.

Professional DevExpress ASP.NET Controls John Wiley & Sons

Learn to use Devexpress ASP.NET controls, and get \$250 worth of controls included with the book Devexpress is a leading supplier of ASP.NET controls - the addins used in ASP.NET sites. Not only does this book show you how to make the most of them with Silverlight and Ajax, reporting, calendars, editors, and charts, but you also get actual controls worth \$250 on the CD-ROM included with the book.

Regardless of your level of ASP.NET expertise, this complete reference will show you how to implement many award-winning and useful controls into your ASP.NET applications. Controls save time and effort as well as adding functionality, and this book helps you take full advantage of what they offer. Devexpress is a leading vendor for ASP.NET controls that developers can use to add features, accomplish difficult tasks, and save development and testing time This book addresses the all-important use of controls for Silverlight and Ajax, as well as classic essentials like reporting, editors, calendars, and charts Covered controls include reports and charts, HTML editors, menus and treeviews, gridview, and many more Explains when and where to use controls and how to add functionality without additional development CD-ROM includes \$250 worth of Devexpress controls ready for you to use right away With Professional DevExpress ASP.NET Controls, you'll be a step ahead in developing powerful ASP.NET applications. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Pro C# 9 with .NET 5 Simon and Schuster 0672324806 Id The definitive guide to the latest version of Borlands powerful C++Builder. Provides complete coverage of C++Builder Web Services development, now a key component of C++Builder. Borland C++Builder remains best in class IDE over the past 5 years for C++

solutions. Written by a team of top C++Builder experts with expertise in a variety of technical areas related to C++ application development. C++Builder 6 Developers Guide is revised for the latest version of C++Builder, the biggest update to C++Builder in years. C++Builder is an ANSI C++ IDE. The version 6 adds BizShape, a tool to build Web Services using XML/SOAP, .NET, and BizTalk from Microsoft, and SunONE from Sun Microsystems. Other new components include WebSnap for Web application development, DataSnap for database development, and CLX, which allows cross-platform development for Unix and Linux. The new NetCLX Internet components allow development of cross-platform applications with Apache, Microsoft IIS, and Netscape Web Server applications. C++Builder 6 Developers Guide continues as the definitive guide for Borlands C++Builder, providing a clear and concise reference for C++ developers. C++Builder Developers Guide is a unique combination of over 35 C++Builder experts from around the globe. This team brings hundreds of thousands of working hours in

professional software development to the creation of this extensive work. Leading the team are Jarrod Hollingworth, Bob Swart, Mark Cashman, and Paul Gustavson. Jarrod is running Backslash (<http://www.backslash.com;au>), loping software applications for the Internet and key business sectors and working as a software development consultant. Bob (aka. Dr.Bob) is an internationally recognized UK Borland Connections member and an independent technical author, trainer, and consultant using C++Builder, Kylix, and Delphi based in The Netherlands. Mark Cashman is an independent C++ developer in the U.S. Paul Gustavson lives in Virginia and is a senior systems engineer for Syntetics, Inc., a U.S.-based company providing knowledge management, systems engineering, and enterprise management services. [Real-World Functional Programming](#) Packt Publishing Ltd Know how to use the features of Visual Studio 2019 and utilize the IDE correctly to become your one-stop solution for creating quality code. Learn what's new in VS 2019 and explore the existing features

of Visual Studio so you can use them more efficiently. Getting Started with Visual Studio 2019 begins with an overview of Visual Studio and explores new features such as Visual Studio Live Share, Visual Studio Search, Solution Filters, and Intellicode. Author Dirk Strauss teaches you how to create project templates, write code snippets, and manage NuGet packages. You will learn how to: debug your code using breakpoints and step into specific methods, use data tips, and utilize the DebuggerDisplay attribute. You will then move on to learn unit testing and explore the tools provided by Visual Studio to create and run unit tests. The book also covers source control integration in Visual Studio and how to use GitHub to implement a source control strategy in your code. What You Will Learn Create and use code snippets in Visual Studio 2019 Utilize diagnostic tools and the Immediate window for code debugging Generate unit tests with IntelliTest Use NuGet in applications Create and handle pull requests Who This Book Is For Beginners and software developers working on the .NET stack